

# Regular Chains in BPAS

## 1 RegularChain Class Description

The regular chain classes in BPAS provide a collection of routines for solving systems of algebraic equations by means of exact methods, a.k.a. symbolic computation. The main commands for accomplishing this are the `triangularize` and `intersect` methods of the `RegularChain` class and the `intersect` method of the `ZeroDimensionalRegularChain` class. The objects of both these classes are *regular chains*. Because regular chains are mathematical objects that algebraically encode geometric components of the solution space, the solutions to a system of algebraic equations can be expressed as a set of regular chains. This is precisely what `triangularize` and `intersect` accomplish: for an input polynomial  $p$  (for `intersect`) or algebraic system  $S$  (for `triangularize`), the output is a description of the solution set as a collection of `RegularChain` objects.

To state clearly what the output of `triangularize` or `intersect` is, we must define the concept of a regular chain. To this end, first observe that algebraic equations act as constraints on the geometric space defined by the possible values of their variables (typically  $\mathbb{C}^n$  for  $n$  variables). For a set  $S$  of algebraic equations in  $n$  variables, and with coefficients in a subfield of  $\mathbb{C}$ , say the field  $\mathbb{Q}$  of rational numbers, the set of points in  $\mathbb{C}^n$  consistent with these algebraic constraints, *i.e.*, the locus of common zeros of the equations in  $S$ , is a certain geometric object, the algebraic variety  $V(S)$ , in  $\mathbb{C}^n$ . For example, if  $S = \{x^2 + y^2 - 1\}$ , then  $V(S)$  is the complex unit circle in  $\mathbb{C}^2$ . The strategy of the `intersect` algorithm is to compute the solution space by dividing it into so-called *quasi-components*, each of which is encoded by a special kind of algebraic system, called a *regular chain*, that has a particular structure.

There are two key structural properties of regular chains that allow them to encode distinct components of algebraic varieties. First of all, regular chains have a triangular structure, in the sense that for polynomials in  $\mathbb{K}[x_1, \dots, x_n]$ , with  $\mathbb{K}$  a field and variable ordering  $x_1 < x_2 < \dots < x_n$ , the polynomials in a regular chain  $T$  are non-constant and have *pairwise distinct main variables*. This implies that each variable can be the main variable of at most one element of  $T$ . So if  $p \in T$  has  $x_i$  as its main variable, the only other variables that can appear in  $p$  are in  $\{x_1, x_2, \dots, x_{i-1}\}$ . Regular chains are therefore *triangular sets*. For this reason, the `RegularChain` class in BPAS inherits from the `TriangularSet` class.

Having the structure of a triangular set allows a regular chain to encode a solution set in a manner analogous to linear systems in row echelon form. In this case, linear systems can be solved by back-substitution. Suppose that a linear system has  $m$  equations and  $n$  variables. If  $m = n$  (and the system is non-singular), then the solution set is simply a unique point in  $\mathbb{C}^n$ . If  $m < n$ , however, then the solution set is a parameterized linear subspace of  $\mathbb{C}^n$ , and if all the equations are linearly independent it has dimension  $n - m$ . The situation is similar for regular chains. If  $m = n$  (same number of equations as variables) for a regular chain  $T$ , then the variety  $V(T)$  is a set of points in  $\mathbb{C}^n$ . Thus, the non-linearity of the equations allows a single system  $T$  to encode many solutions, even when the solutions are points. If  $m < n$ , on the other hand, then the variety  $V(T)$  is a complex manifold of dimension  $m - n$  embedded in  $\mathbb{C}^n$ . You may notice that we did not mention for regular chains an analogous condition to the non-singularity of linear systems. This is because regular chains have another structural property, over being triangular, that ensures they are “non-singular” in a sense that will now be made clear.

To see what the issue is here, consider the following example. Suppose that we have a triangular set  $T = \{T_1, T_2\} = \{x_1^2 - 1, (x_1 + 1)x_2^2 + 1\}$ , where  $T_1, T_2 \in \mathbb{Q}[x_1, x_2]$ ,  $x_1 < x_2$ . Consider  $T_2$ , which has the largest main variable,  $x_2$ , in the set. The leading coefficient of  $T_2$  viewed as a univariate polynomial in its main variable, called the *initial* of  $T_2$ , is  $x_1 + 1$ . Provided that  $x_1 \neq -1$ ,  $T_2$  provides a valid constraint on the ambient space of  $T$ . If  $x_1 = -1$ , however, then the system becomes inconsistent, because  $T_2$  asserts that  $1 = 0$ . So, provided we avoid this “singular” point things are fine. The problem with  $T$ , however, is that  $T_1 = (x_1 + 1)(x_1 - 1)$ , so  $T_1$  includes the “singular” case, so that at  $x_1 = -1$ ,  $T$  gives an inconsistent set of constraints.

There are issues even if the system does not become inconsistent. Consider the positive-dimensional case where

$$T = \{T_1, T_3\} = \{x_1^2 - 1/4, (x_1 + 1/2)x_3^2 + x_2^2 + x_1^2 - 5/4\},$$

where  $T_1, T_3 \in \mathbb{Q}[x_1, x_2, x_3]$ ,  $x_1 < x_2 < x_3$ . The constraint  $T_1 = 0$  imposes the condition that  $x_1 = \pm \frac{1}{2}$ . At  $x_1 = 1/2$ ,  $T_3$  becomes  $x_3^2 + x_2^2 - 1$ , a circle in the  $x_2x_3$ -plane, and a one-dimensional manifold. But, at  $x_1 = -1/2$ ,  $T_3$  becomes  $x_2^2 - 1$ , a degenerate two-point zero-dimensional case. This is another kind of “singular” case we wish to avoid. For positive dimensional regular chains, then, avoiding such “singular” cases means that the quasi-component of the chain has *unmixed dimension*, *i.e.*, the dimension is constant across all of  $W(T)$ .

Thus, to avoid the possibility that a triangular set can be “singular” in these ways, we must ensure that the initials of the polynomials in the set can never be zero. Let  $T_k$  be the polynomial of  $T$  with main variable  $x_k$ , if it exists, let  $x_i$  be the largest main variable of a polynomial in a triangular set  $T$ , with  $T$  non-empty, and let  $T_{<i} =_{\text{def}} T \setminus T_i$ . The polynomials in  $T$  generate an ideal  $\langle T \rangle$  that itself generates the variety  $V(T)$ . To rule out the case that  $h_{T_i}$  can be zero it must certainly be the case that  $h_{T_i} \notin \langle T_{<i} \rangle$ , *i.e.*,  $h_{T_i}$  must not be zero modulo  $\langle T_{<i} \rangle$  (we consider  $T_{<i}$  and not  $T$  here because  $T_{<i}$  places the constraints

on variables less than  $x_i$ , and  $h_{T_i}$  has only variables less than  $x_i$ ). But this is not the only situation in which  $h_{T_i}$  can be zero on some part of  $V(T_{<i})$ . If there exist any polynomials in  $q \in \mathbb{K}[x_1, \dots, x_n]$  such that  $h_{T_i}^k \cdot q \in \langle T_{<i} \rangle$  for some  $k \in \mathbb{N}$ , *i.e.*, any constraints  $q$  such that either  $q = 0$  or  $h_{T_i} = 0$  holding guarantees that we are in  $V(T_{<i})$ , then there are still parts of  $V(T_{<i})$  on which  $h_{T_i} = 0$ . In this case,  $h_{T_i}$  is a zero-divisor modulo  $\langle T_{<i} \rangle$ . Thus, to avoid “singular” cases, we must therefore prevent  $h_{T_i}$  from being zero or a zero-divisor modulo  $\langle T_{<i} \rangle$ .

Since we can repeat this reasoning for all of the initials of the polynomials  $T_j$  in a chain modulo the ideals generated by  $T_{<j}$ , we require that an analogous “non-singular” condition holds simultaneously on all of the initials of the polynomials in  $T$ , *i.e.*, for  $h_T$ , so that none of the initials of polynomials in  $T$  can ever be zero or a zero-divisor. The concept we need to make this precise is the *saturated ideal* of a triangular set  $T$ , denoted  $\text{sat}(T)$ , which is the set of polynomials  $q \in \mathbb{K}[x_1, \dots, x_n]$  such that  $h_T^k \cdot q \in \langle T \rangle$ ,  $k \in \mathbb{N}$ . Given that we need to avoid zeros and zero-divisors modulo an ideal, we naturally define a polynomial to be *regular* modulo an ideal  $\mathcal{I}$  if it is neither zero nor a zero-divisor modulo  $\mathcal{I}$ . We then finally have that a triangular set  $T \subset \mathbb{K}[x_1, \dots, x_n]$  is a *regular chain* if either (1)  $T$  is empty, or (2)  $T_{<T_{\max}}$  is a regular chain, where  $T_{\max}$  is the polynomial in  $T$  with greatest main variable, and the initial of  $T_{\max}$  is regular modulo  $\text{sat}(T_{<\max})$ .

Since regular chains work with the ideal  $\text{sat}(T)$ , we ensure that the points picked out by a regular chain are in  $W(T) = V(T) \setminus V(h_T)$ , as pointed out above.  $W(T)$  is a quasi-component because it is defined by removing a lower dimensional boundary, and hence its zero set is not in general actually a variety (not closed in the Zariski topology); its Zariski closure  $\overline{W(T)}$ , however, is precisely  $V(\text{sat}(T)) \subseteq V(T)$ .

## 2 triangularize

For a set  $F$  of polynomials in  $\mathbb{Q}[x_1, \dots, x_n]$ , which can be encoded as as `vector F` of `SparseMultivariateRationalPolynomial` objects (abbreviated with `typedef SMQP`), which have `RationalNumber` coefficients (abbreviated with `typedef RN`), we can compute the triangular decomposition of the variety  $V(F)$  by defining an empty regular chain over the ambient space defined by the variable ordering  $x_1 < x_2 < \dots < x_n$  by calling

```
vector<Symbol> R = {'x_n', ..., 'x_2', 'x_1'};
RegularChain T(R);
```

and then calling

```
vector<RegularChain<RN, SMQP>> dec;
dec = T.triangularize(F);
```

For example, to compute the intersection of the unit sphere  $p_1 = x^2 + y^2 + z^2 - 1 \in \mathbb{Q}[x, y, z]$  and the unit circle  $p_2 = x^2 + y^2 - 1 \in \mathbb{Q}[x, y]$ , with  $z < y < x$ , in the ambient space  $\mathbb{C}^3$  with Cartesian coordinates  $x, y, z$ , then we can use

```

vector<SMQP> F = {SMQP("x^2+y^2+z^2-1"),SMQP("x^2+y^2-1")};
vector<Symbol> R = {'x','y','z'};
RegularChain<RN,SMQP> T(R);
vector<RegularChain<RN,SMQP>> dec;
dec = T.triangularize(F);
for (auto d : dec)
    d.display();

```

which produces the output

```

/
| x^2 + y^2 - 1 = 0
<
| z = 0
\

```

which is a regular chain that picks out the complex unit circle in  $\mathbb{C}^3$ , described as the intersection of the unit cylinder ( $x^2 + y^2 - 1 = 0$ ) and the  $xy$ -plane ( $z = 0$ ).

Note that the `triangularize` method can also be called with a non-empty regular chain  $T$ . In this case it will compute the intersection of the zero set of the set  $F$  of input polynomials and the quasi-component of  $T$ . This is the sort of case handled by the method `intersect`.

### 3 intersect

The method `intersect` of the `RegularChain` class is essentially a special case of `triangularize` for a single polynomial input (or contrariwise, and more accurately, `triangularize` is really just a wrapper for `intersect`). For a polynomial  $p \in \mathbb{Q}[x_1, \dots, x_n]$ , encoded as an `SMQP` object `p`, and a regular chain  $T$  over the ambient space defined by the variable ordering  $x_1 < x_2 < \dots < x_n$ , encoded as a `RegularChain<RN,SMQP>` object `T`, we can compute the intersection of the variety  $V(p)$  and the quasi-component  $W(T)$  by calling

```

vector<RegularChain<RN,SMQP>> dec;
dec = T.intersect(p);

```

For example, suppose that  $T$  is the result of the example for `triangularize` above. Then we can compute the intersection of the complex unit circle and the line  $x = y$  with the code

```

dec[0].upper(Symbol("z"),T);

```

which defines  $T$  to be the regular chain formed by removing the  $z$ -component from the previous result (since our present computation is really in the complex  $xy$ -plane), followed by the code

```

SMQP p("x-y");
dec = T.intersect(p);
for (auto d : dec)
    d.display();

```

which produces the output

```
/
| x - y = 0
<
| 2*y^2 - 1 = 0
\
```

so that the intersection is just the points  $(x, y) = (\pm 1/\sqrt{2}, \pm 1/\sqrt{2})$ , as expected.

## 4 regularize

The method `regularize` is a routine that will take a polynomial  $p$  and a regular chain  $T$  and decompose  $T$  into regular chains of two types: components on which  $p$  is regular modulo  $\text{sat}(T)$ , the regular case; and components on which  $p$  is zero modulo  $\text{sat}(T)$ , the singular case. The return type of `regularize` is a vector of `PolyChainPair<PolyType,RegularChainType>` objects. If  $A$  is a `PolyChainPair` object, then we can access the polynomial as `A.poly` and the regular chain as `A.chain`. For the singular components returned by `regularize`, `A.poly` is zero, and for the regular components it is non-zero.

For example, suppose that a regular chain  $T$  has two polynomials,  $T_3 = x^2 + y^2 - z$ , describing an elliptic paraboloid, and  $T_2 = y(y - 1)$ , describing a parabolic cylinder. Then suppose that we want to determine the regular and singular components of  $T$  for  $p = xy$ , a saddle surface. Then we can do so with the following code:

```
vector<Symbol> R = {'x','y','z'};
T = RegularChain<RN,SMQP>(R); // Empty chain with ordered ring R
T += SMQP("x^2+y^2-z");
T += SMQP("y*(y-1)");
p = SMQP("x*y");
vector<PolyChainPair<SMQP,RegularChain<RN,SMQP>>> components;
components = T.regularize(p);
cout << "Regular Components" << endl;
for (auto c : components) {
    if (!c.poly.isZero())
        c.chain.display();
}
cout << "Singular Components" << endl;
for (auto c : components) {
    if (c.poly.isZero())
        c.chain.display();
}
```

which produces the output

Regular Components

$$\begin{array}{l} / \\ | x^2 - z + 1 = 0 \\ < \\ | y - 1 = 0 \\ \backslash \end{array}$$

Singular Components

$$\begin{array}{l} / \\ | x^2 - z = 0 \\ < \\ | y = 0 \\ \backslash \end{array}$$

Thus,  $p = xy$  is regular on the parabola  $z = x^2 + 1$  in the plane  $y = 1$  and singular on the parabola  $z = x^2$  in the  $xz$  plane.